

Queensland School Sport

13-18 years Rugby League Competition Procedures

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1 Queensland School Sport Internal Structures

1.1 Sport Specific Committees and Advisory Groups

The Queensland School Sport (QSS) 13-18 years Rugby League sports specific committee follows:

- Queensland School Sport Management Group (QSSMG) Competition Procedures.
- Queensland School Sport 13-18 years Rugby League Competition Procedures

QSS 13-18 years Rugby League Competition Procedures and QSSMG Competition Procedures must be read in conjunction with one another.

1.2 Registration of New Sports

1.3 Alternative Procedures Enabling Participation at a School Sport Australia Competition

- 1.4 De-registration of Sports
- 1.5 Sport Specific Committee Reports
- 1.6 State Sport Committee Finances

2 Approval of Competitions

3 Competition Programs

3.1 State Championships (Inter-regional Competition)

3.1.1 Structure – 15 years:

- 3.1.1.1 Championship Convenors are to allow 70 minutes between the starting times of all games on days one to three. This may be reduced on day four.
- 3.1.1.2 On the first day, each regional side will play a preliminary grading match. Teams will be ranked according to the previous year's State Championships, with the draw mirroring that of the Day 4 fixtures from the previous year (ie. 1v2, 3v4, 5v6, 7v8, 9v11 and 10v12). The draw is confirmed at the final QSS-RL (13 18 Years) Management Committee meeting of the year and overseen by all delegates.
- 3.1.1.3 Results of the six matches will be used to grade teams from 1 to 12. From the the previous year's Grand Final rematch (ie. The 1v2 fixture) the winner will be allocated the ranking of 1 whilst the loser will be allocated the ranking of 7. The remaining 5 winners from Day 1 will form ranks 2 6, with point's difference separating 2 from 6 (ie. Number 2 ranked team will be the team with the greatest positive point's difference and 6 will have the lowest positive point's difference). Ranks 8 12 will be formed on the basis of point's difference (ie. Number 8 ranked team will have the lowest negative point's difference while 12 will have the greatest negative point's difference).

- 3.1.1.4 If, when grading teams 1-12 on day one:
 - i) A drawn game occurs, Cup Rules (ii) will apply for deciding the higher placed team.
 - ii) Cup Rules
 - (a) The team scoring the most tries will be declared the winner
 - (b) If the number of tries are equal, the team scoring the first try will be declared the winner.
 - (c) Where no tries are scored, the team scoring the first points will be declared the winner.
 - (d) Where no points are scored, the team receiving the most penalties will win. Conversely, the team conceding the most penalties shall lose the match. (including any penalties given in extra time)
 - (e) Where penalties are even, the team receiving the first penalty will be declared the winner.
 - (f) NB. It is important to keep an accurate penalty count (until the first points are scored)
 - iii) Two teams are on the same points difference,
 - (a) the team scoring the most tries will assume the higher position.
 - (b) If two teams have scored the same number of tries, the team scoring the most points will assume the higher position.
 - v) If teams have scored an equal number of points, grading will be on the toss of a coin.
- 3.1.1.5 The eight highest ranked teams will advance to a series of quarter finals on Friday, semi-finals on Saturday, and the final on Sunday. Day 2 matches will be 1 v 5, 2 v 6, 3 v 7, 4 v 8.
- 3.1.1.6 The losers in the 1 v 5 and 2 v 6 quarter final matches will play lower-ranked winners to provide challenging games for determining final championship rankings of 5 to 8. The losers in the 3 v 7 and 4 v 8 quarter final matches will play lower-ranked losers to determine final championship rankings of 9 to 12.
- 3.1.1.7 Cup rules will apply for deciding all drawn games on Days 2, 3 and 4, except for the Grand Final. In the event of a tied score at the conclusion of normal playing time, a further five minutes each way with no halftime will be played immediately. If, at the conclusion of this additional time, the scores are still tied, the teams will be declared joint State Champions.
- 3.1.1.8 The four lowest ranked teams (9 12) will have the ability to progress higher in the rankings across the course of the Championship by playing higher ranked teams. This process rewards winning and promotes teams playing similarly-matched opponents.
- 3.1.1.9 The QSS 13-18 Years Rugby League Committee will have the discretion to modify the championship draw to maintain the integrity of the competition.

Structure - 18 years:

3.1.1.10 As for 15 years' State Championships.

3.2 State Championship Competition Rules

3.2.1 Rules – 15 years:

- 3.2.1.1 The championships are to be conducted under the rules of the Queensland Rugby League (Safeplay Code*) as endorsed by the QSS 13-18 Years Rugby League Committee, except wherein stated.
- 3.2.1.2 As per the QRL Rule adopted by QSS 13-18 Years Rugby League, a player must attain the age of 14 or 15 years in the year of competition to compete in the 15 years and under championship.
 - * The NRL Safeplay Code can be downloaded from www.qrl.com.au.

Conditions of Play

- 3.2.1.3 Each participating team must be accompanied by at least one teacher who is prepared to act as a touch judge if required.
- 3.2.1.4 Squads are limited to a maximum of nineteen players.
- 3.2.1.5 All matches will be twenty-five minutes each way with a five minute break at half time. Time off for injuries will be allowed as indicated by the referee.
- 3.2.1.6 Replacements may be made at any time during a game (other than at the setting of a scrum) for any reason, except that a specialist player (e.g. a goal kicker) cannot be brought on unfairly. Coaches need not wait for the referee to halt play before replacing a player or to attend to injured players on the field of play. A replaced player must have left the field of play before his substitute (who must report to the Interchange Official) goes on. Replaced players may re-enter the game.
- 3.2.1.7 Players must play in full football uniform including boots and socks.
- 3.2.1.8 Teams are to be dressed and ready to play at least ten minutes before their game is due to start.
- 3.2.1.9 A sin-bin of five minutes duration will be located at the discretion of the Championship Convenor, or his nominee.
- 3.2.1.10 Only the official kicking tees of the QRL are to be used in competition.
- 3.2.1.11 Trainers no more than two trainers from any team can be on the field at any one time and must be seen to be attending to player(s). In all cases when trainers enter the field of play to either attend to an injured player, carry water, or to deliver individual messages, they must immediately leave the field once their assigned task has been completed and return to the players' bench. All trainers must be in an identifiable fluoro coloured shirt and be authorised by the Region at the Pre-carnival meeting.
- 3.2.1.12 The official in charge of the grounds will be the Championship Convenor. The Grounds Committee will be appointed by him.
- 3.2.1.13 All protests shall be lodged with the official in charge of the grounds in writing within ten minutes of the conclusion of the game in question. Such protests shall be adjudicated upon by the Grounds Committee forthwith.
- 3.2.1.14 The Championship organisers work towards a safe playing and working environment. QSS 13-19 Years Rugby League Committee accepts no claim for any injury sustained by a player or for the loss of personal property. It is accepted that the QSS 13-19 Years Rugby League Committee will provide either a QAS Bearer or a Qualified Sports Trainer (who should be positioned beside the field of play and have phone access to call an ambulance if required).to cover on field injuries for the duration of the Championships.

- 3.2.1.15 The official in charge of the ground, with or without the permission of the Grounds Committee, has the power to give rulings on any eventuality not covered within these rules. As well his interpretations on any of these "Conditions of Play", should there be a dispute, shall be final.
- 3.2.1.16 If a player is sent off for any misdemeanour, the Grounds Committee will decide his penalty. There is no appeal over the decision of this committee.

3.2.2 Rules- 18 years:

- 3.2.2.1 The championships are to be conducted under the rules of the Queensland Rugby League as endorsed by the QSS 13-18 Years Rugby League Committee, except wherein stated.
- 3.2.2.2 As per the QRL Rule adopted by QSS 13-18 Years Rugby League Committee, a player must attain the age of 16 years or older (but shall not turn 19 years) in the year of competition to compete in the 18 years championship.

Conditions of Play

3.2.2.3 All games relating to the State Final shall be 2 x 30 minute halves with a five minute interval. Day one all games. Day two all games except two Consolation Cup games. Day three both semi-finals. Day four State Final.

3.3 School Based Competitions

- 3.3.1 National Schoolboy Cup
 - i) As per National Schoolboy Cup Handbook of Rules and Conditions.
- 3.3.2 Metropolitan Finals
 - i) As per Metropolitan Finals Handbook of Rules and Conditions.
- 3.3.3 Inter-Regional / District
 - As per Rules and Conditions of Regional Sports Boards and/or District Sport Committees.
 - ii) Any Conditions imposed by Individual Sponsors with the approval of the Sport Specific Committee.

3.4 Sponsorship

4 Access to State Championships

- 4.1 Eligibility
- 4.2 Centres of Athletic Development
- 4.3 Guidelines for Gender Equity in Sport

5 Conduct of State Championships

5.1 Championship Host

- 5.2 Participation
- 5.3 Finance
- 5.4 Accommodation Framework
- 5.5 Event Officials
- 5.6 Complaints Management

5.7 Meetings

No QSS 13-18 Years Rugby League Committee meeting is required at the 15 years Championships

5.7.1 Fifteen years:

The Championship Convenor will host a meeting of all regional managers prior to the commencement of the Championships (preferably the Wednesday evening) to discuss all aspects of the Championships.

5.7.2 Eighteen years:

As for 15 years State Championships, and in addition that a QSS 13-15 Years Rugby League Committee meeting will be held (preferably on the Thursday at the completion of day one play).

5.8 Health and Safety

5.9 Excursions and Functions

The Official Dinner for invited guests, and compulsory for all regional officials, will be held during the Championships (preferably the Friday evening).

- 5.10 State Team Selections
- 5.11 Host Report
- 5.12 Travel Subsidy
- 5.13 Requests for Access to Students
- 5.14 Loss or Damage of Equipment at State Championships
- 5.15 Photography
- 5.16 Trophies and Presentations
- 5.17 Areas of Responsibility

5.18 Minimum Venue Standards

5.19 Regional Delegates Role

6 Queensland Teams

6.1	State	Team	Selection	Policies
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- 6.1.1 18 Years One Queensland team will be selected.
 - 15 Years Two Queensland Teams will be selected. A QSS Maroon and QSS White shall be selected.
- 6.1.2 QSS Maroon shall consist of the best players in each position, in the opinion of the selectors.
- 6.1.3 QSS White shall consist of next best players in each position, in the opinion of the selectors.
- 6.1.4 Any replacement made in the QSS Maroon team, must come from the QSS White team.
- 6.1.5 No 14 year old may be selected in the QSS White team.
- Details of team selection meetings are to be held incommunicado and final selections are to be released only through an official announcement by the QSS 13-18 Years Rugby League Chair (or his nominee). The time for such an announcement will be at the conclusion of the State Championships.
- 6.1.7 State selection meetings are to be chaired by the QSS 13-18 Years Rugby League Chair or his nominee.
- 6.1.8 The State Coach shall decide the composition of the squad to be selected in terms of the positions the reserves will cover and convey that decision to the selectors at the first meeting.
- 6.1.9 A general discussion chaired by the Chairman of Selectors will be held on each position and the players considered for it.
- 6.1.10 Each position shall be voted upon in turn, from number one onwards, but only after the second round of matches has been played in the State Championships.
- 6.1.11 Positions already decided upon at a previous meeting may be voted on again if a majority of selectors agree.
- 6.1.12 Duties of Chairman of Selectors:
 - 6.1.12.1 The Chairman shall have no voting powers.
 - 6.1.12.2 The Chairman shall convene a meeting of State Selectors before the first game of the State Championships.
 - 6.1.12.3 The purpose of this meeting shall be to advise officials of:
 - i) Selection meeting times and venues.
 - ii) Selection criteria.

- iii) Duties of Selectors.
- iv) Any specific guidelines on selection which the State Coach may suggest.

6.2 Selection Policy Guidelines

- 6.2.1 Criteria
- 6.2.2 Exemption
 - 6.2.2.1 A player who is representing the NRL, ARL, QRL or the ASSRL at a higher level competition at the time of the QSS State Championships may be considered for selection.
- 6.2.3 Team Size
 - 6.2.3.1 The State Teams will consist of 20 players each.
- 6.2.4 Selection Panel
 - 6.2.4.1 The 18 year's Selection Committee shall consist of three members, namely:
 - i) Two independent selectors (elected by secret ballot at the November Management Committee meeting).
 - ii) The State Coach.
 - 6.2.4.2 The 15 Year's Selection Committee shall consist of four members, namely:
 - i) Two independent selectors (elected by secret ballot at the November Management Committee meeting).
 - ii) Both State Coaches.
 - 6.2.4.3 Each selector shall ensure that he is present at each game played.
 - 6.2.4.4 Each selector shall be free of bias and ensure that the team selection is in accordance with the criteria set down in Section Error! Reference source not found..
 - 6.2.4.5 Selection of the team shall be based on performance in all aspects of the game of Rugby League.
- 6.2.5 Selection Process
- 6.2.6 Announcement of Queensland Team
 - 6.2.6.1 At the conclusion of the final game of the State Championship the selection committee shall meet, and at the conclusion of such meeting shall present a list of players selected in accordance with the above procedures to the Chair (or a present executive member) of the QSS 13-18 Years Rugby League, to be announced as the official team to represent the Association. In addition, a further six players shall be selected (not named) as shadow players to be called upon in the event of a player withdrawing from the State squad. In the event of a shadow being called upon, that player shall be selected by the State Coach in consultation with the selectors.
- 6.2.7 Notification

6.3 Appointment of Team Officials

As per QSS process.

- 6.4 Uniforms
- 6.5 Travel Policy
- 6.6 Queensland Team Preparation
- 6.7 Risk Management
- 6.8 Guidelines for Interstate Exchanges / Non School Sport Australia Events
- 6.9 International Tours
- 6.10 Costs

7 Accommodation framework

8 Codes of Conduct

- 8.1 Team Members, Parents and Spectators
- 8.2 Team Officials
- 9 Team Officials Duty of Supervision

10 Procedures for the Investigation and Recording of Misconduct