

Queensland School Sport

11-18 years Rugby Union Competition Procedures

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This document <u>must</u> be read in conjunction with the	
QSSMG Competition Procedures.	

1 Queensland School Sport Internal Structures

1.1 Sport Specific Committees and Advisory Groups

The Queensland School Sport (QSS) 11-18 years Rugby Union sports specific committee follows:

- Queensland School Sport Management Group (QSSMG) Competition Procedures.
- Queensland School Sport 11-18 years Rugby Union Competition Procedures

QSS 11-18 years Rugby Union Competition Procedures and QSSMG Competition Procedures must be read in conjunction with one another.

1.2 Registration of New Sports

1.3 Alternative Procedures Enabling Participation at a School Sport Australia Competition

- 1.4 De-registration of Sports
- 1.5 Sport Specific Committee Reports
- 1.6 State Sport Committee Finances

2 Approval of Competitions

3 Competition Programs

3.1 State Championships (Inter-regional Competition)

- 3.1.1 Each region will be entitled to a squad of 23 players.
 - 3.1.1.1 Each squad of 23 players should contain two complete front rows (i.e. two loose head props; two hookers; and two tight head props), with adequate experience of, and training in, all aspects of scrummaging and front row play (as per World Rugby Laws of the Game under 19 Variations Law 3.5 (c)).
- 3.1.2 QSS policy states that team lists are to be confirmed at the pre championship meeting. No changes to team lists will be accepted after the pre championship meeting.
- 3.1.3 All QSS, regional, and QSS 11 18 Years Rugby Union Committee requirements in regards to selection, eligibility, bona fide enrolment at an affiliated school etc. must be satisfied.

3.2 State Championship Competition Rules

All competitions conducted under the governance of the QSS 11 - 18 Years Rugby Union Committee will follow the general procedures and guidelines as set out by the appropriate controlling body:

- 11-12 years
- 14-15 years
- 17-18 years state (regional) championships
- Tri-Series

3.2.1 Laws of the game

All matches will be conducted in accordance with the laws of the game, as approved by World Rugby/Australian Rugby Union, including all current dispensated variations for Australian domestic football for players under the age of 19 (including the "two year window").

The following rules and procedures will apply to all under age state championships – any specific variations will be stipulated.

3.2.2 Competition draw

The draw will be structured around pools based on the previous year's final placings. This draw will be constructed by the designated QSS 11 - 18 Years Rugby Union committee executive member and will be ratified by the QSS 11 - 18 Years Rugby Union committee executive.

Currently the 10 competing regions in both age groups are placed into two pools:

Pool A: final placed 1st; 3rd; 5th; 7th; and 9th from the previous year.

Pool B: final placed 2nd; 4th; 6th; 8th; and 10th from the previous year.

Where there are fewer than 10 teams competing, the designated QSS 11 - 18 Years Rugby Union committee executive member will construct an appropriate draw.

Any change to this procedure must be ratified by a full committee meeting after ratification by the executive, then submitted for approval by the QSSMG.

3.2.3 Length of play

	Pool games	Cross pool play offs/ 9 and 10 play offs/semi finals	10–3 play-offs; final
12 years	20 minute halves –	20 minute halves –	20 minute halves –
	5 minutes half time	5 minutes half time	5 minutes half time
15 years	20 minute halves –	25 minute halves –	25 minute halves –
	5 minutes half time	5 minutes half time	5 minutes half time
18 years	20 minute halves –	25 minute halves –	25 minute halves –
	5 minutes half time	5 minutes half time	5 minutes half time

3.2.4 Time off/injury time

3.2.4.1 Pool games/play-offs

No time off for injuries during pool games and play - off games.

However, the convenor has the discretion, if time permits, to allow time off for major delays (e.g. stoppage to allow ambulance entry to field etc.) or to move the game to another available field. The overriding proviso is that all games start on time.

3.2.4.2 Semi-finals/grand final

Injury time will be played during the semi-finals and the final.

3.2.5 Pool Games

3.2.5.1 Competition points

- Win four points
- Draw two points
- Loss (by seven points or less) one point

3.2.5.2 Pool placings

- At the conclusion of the pool games, placings in each pool will be decided by:
- Competition points for all pool games played.
- Where competition points are equal, the best game points for and against ratio for all pool games played shall determine the higher placed team.
- Where the game points for and against ratio is equal, the greater number of tries for all pool games played shall determine the higher placed team.
- Where the number of tries are equal, the greater number of tries scored in the game contested between the two equal teams shall determine the higher placed team.
- Where the number of tries in the game between the two teams are equal, the first try scorer shall determine the higher placed team.
- Where there are no tries scored in the game between the two equal teams, the first scorer shall determine the higher placed team.
- Where there are no points scored at all in the game between the two
 equal teams, the team receiving the first full arm penalty shall
 determine the higher placed team.
- Where it is not possible to determine which team received the first full arm penalty to the satisfaction of the championship convenor, a single toss of the coin will determine the higher placed team. The championship convenor shall conduct this coin toss in the presence of the manager from each team involved, a representative of the referees, and a QSS 11 18 Years Rugby Union committee executive member (if present). The team who was placed higher in the pool at the start of the championships shall "call" as the coin is tossed. The coin shall be permitted to land on the ground and shall not be touched by any person until the result of the toss is verified by the championship convenor, the referees' representative, and both team managers.

3.2.6 Play-offs (cross pool and final placing) and semi-finals

If at the end of the stipulated game time, the score is equal, the winning teams for play – offs and semi – finals shall be decided by:

- (a) Team scoring most tries.
- (b) If no. of tries equal first try scorer.
- (c) No tries scored first point's scorer.

- (d) No points scored recipient of first full arm penalty.
- (e) Where it is not possible to determine which team received the first full arm penalty to the satisfaction of the championship convenor, a single toss of the coin will determine the higher placed team (see above).

Play-off for nine and ten (teams finishing fifth in each pool at the completion of pool games):

3.2.6.1 11-12 Years and 14-15 Years

When there are ten regional teams in the competition the play-off for ninth and tenth will be contested between the teams finishing fifth in each pool at the completion of the pool games. This game will be conducted on the Sunday. On the Saturday these teams will compete in the seven's cup competition.

See Appendix 1: QSS 15-16 Years Girls Invitational Championships Sevens and State Championships Sevens Cup Competition Rules and Procedures

3.2.6.2 17-18 Years

When there are ten regional teams in the competition the play-off for ninth and tenth will be contested between the teams finishing fifth in each pool at the completion of the pool games. This game will be conducted on the Saturday. On the Sunday these teams will compete in cross pool games with teams ranked 7th and 8th as per the draw.

3.2.7 Grand final

If at the end of the stipulated game time, the score is equal in the grand final – no extra time played. Joint premiership awarded

3.2.8 Final championship placings

Shall be determined through the play-off matches indicated in the draw

3.2.8.1 Placings recognition

3.2.8.1.1 Years 11-12 and 14-15 state championships

State champions shield - winner of grand final

Country plate/ bowl – highest placed team from the following regions:

Peninsula, Northern, Capricornia, Wide Bay and Darling Downs

3.2.8.1.2 Years 17-18 state championships

State champions shield - winner of grand final

3.2.9 Players receiving a yellow card (sin bin)

Will remain with team officials for the duration of their time (five minutes). Such players must not be allowed to move up and down the sidelines etc.

These players will report to an assistant referee before re-entering the field of play, and will only do so at the referee's discretion. In the 11-12 year's age group – players removed from play on a yellow card may be replaced. For the 14-15 years and 17-18 years age groups: players receiving a yellow card will not be replaced.

3.2.10 Players receiving a red card (send-off)

Any send-off will be dealt with by the judiciary forthwith. Sanctions may include suspension from one or more games. The judiciary will follow the ARU "Crimes Act" when dealing with such cases. There is no appeal over the decision of this championship judiciary.

Players sent off must remain with team officials at all times during the remainder of the game.

Team managers are responsible for completing a send-off incident report form and submitting such within 15 minutes of the games completion. In the 11-12 years age group — players sent off on a red card may be replaced. In the 14-15 and 17-18 years' age groups - players receiving a red card will not be replaced.

3.2.10.1 Judiciary/grounds committee

The judiciary shall consist of:

- The championship convenor
- A representative of the referees attending (not the referee involved in that match)
- Executive member of QSS 11 18 Years Rugby Union Committee (if present)

The grounds committee may include other personnel as deemed necessary by the championship convenor and/or the QSS 11 - 18 Years Rugby Union committee executive (or its representative).

3.2.10.2 Replacements/substitutions

- As a state championships (all age groups); Reds Academy Talent Identification opportunity (14-15 and 17-18 years); and Queensland Schoolboys selection (17-18 years), players are to be given equitable and fair game time. Replacements at championships will be unlimited for all age groups. Team and match officials are also reminded about the Education Queensland Hydration in Sport Policy.
- Tactical Replacements may take place at any time during the game, when play has stopped / the ball is "dead", but players must report to the assistant referee before entering the field of play and follow match officials instructions. (Worlds Rugby Law 3.6). Players being replaced should leave the field of play before their replacement enters/re-enters the field. Team trainers need not wait for a halt in play to attend to injured players on the field.
- Players removed from play for a red card misdemeanour, or injury, cannot re-enter play during that game. "Blood binned" players have 15 minutes (from the time of leaving the field) to re-enter play. Players who have been "yellow carded" must wait until their time has been completed before re-entering the field of play. All dispensated ARU/IRB laws regarding front row replacements must be adhered to.
- Team officials are to ensure that the repeated use of substituted players be limited, and that such tactical substitutions be deemed to be within the spirit of the game. Match officials and organising committee members will ensure that this fair spirit of competition is adhered to. Any attempt at goal, be it a penalty kick or conversion after a try, must be taken by a player who was on the field in the playing side when that penalty was awarded or the try scored.

3.2.11 Game sheets

Game sheets will be provided by the championship convenor. Players' names are to be printed on each sheet – corresponding to the number they wear during that game. It is important that all information recorded on these sheets is accurate –

including first try scorer, first points scorer, and first full arm penalty recipient for all matches.

After the game team managers must consult with the referee and the opposition manager as to the final score and scoring details, and ensure that the referee and opposition manager sign the game sheet.

These sheets must be submitted to the convenor within 15 minutes of the conclusion of each game.

3.3 School Based Competitions

3.4 Sponsorship

4 Access to State Championships

- 4.1 Eligibility
- 4.2 Centres of Athletic Development
- 4.3 Guidelines for Gender Equity in Sport

5 Conduct of State Championships

- 5.1 Championship Host
- 5.2 Participation
- 5.3 Finance
- 5.4 Accommodation Framework

5.5 Event Officials

5.5.1 Referees

All games will be controlled by referees appointed by the QRU state referee committee representative or the Queensland Rugby Referees Association and/or its local sub association. This may include student officials identified/selected by the QRU state referee committee representative.

5.5.2 Assistant referees

Assistant referees for pool games, cross pool play-offs, and play-offs for positions five to ten will be provided through the QSS student officials program. These students are qualified assistant referees. This is subject to sufficient and appropriate applications.

Assistant referees for semi-finals, play-off for three and four and the final game will be referees/assistants appointed by the QRU state referee committee

representative or the QRRA and/or its local sub association/ or the referee convenor at the championships, and may include student officials.

The objective for the 11-12 years state championships is to have all match official roles filled by student officials.

5.6 Complaints Management

- 5.6.1 All protests must be lodged, in writing, with the championship convenor, within 30 minutes of the termination of the game in question. The grounds committee will adjudicate upon such protest.
- 5.6.2 The official in charge of the ground, with or without the consultation of the grounds committee, has the power to give rulings on any eventuality not covered within these competition procedures.
- 5.6.3 Such decisions, as well as officials' interpretations on any of these competition rules and procedures, shall be final.
- 5.6.4 The QRFSU accepts no claim for any injury sustained by a player or for the loss of personal property. This union will not be taking insurance but participants may be interested in this aspect.
- 5.7 Meetings
- 5.8 Health and Safety
- 5.9 Excursions and Functions
- 5.10 State Team Selections
- 5.11 Host Report
- 5.12 Travel Subsidy
- 5.13 Requests for Access to Students
- 5.14 Loss or Damage of Equipment at State Championships
- 5.15 Photography
- 5.16 Trophies and Presentations
- 5.17 Areas of Responsibility
- 5.18 Minimum Venue Standards
- 5.19 Regional Delegates Role

6 Queensland Teams

6.1 State Team Selection Policies

Please see Appendix 2: Queensland School Sport 17-18yrs Rugby Union Representative Pathway for an attached flow chart outlining the selection process and representative pathway.

- 6.1.1 Queensland teams
 - 6.1.1.1 Selection procedures for Queensland teams
 - 6.1.1.2 Announcement of Queensland teams
 - 6.1.1.2.1 All players selected in a Queensland team will receive written notification from the respective team manager. This notification is to include assembly times, levy costs, training times and venues etc.
 - 6.1.1.3 Participation in national championship

6.2 Selection Policy Guidelines

- 6.2.1 Criteria
- 6.2.2 Exemptions
- 6.2.3 Team size
 - 6.2.3.1 A squad of 23 players will be selected for each Queensland team.
 - 6.2.3.2 Eight reserves will be selected for each team. Included in the squad will be six players who can play front row and there must be a loose head prop, hooker and tight head replacements. There must be three players who can play lock.
- 6.2.4 Selection Panel
 - 6.2.4.1 The selection panel for both teams will consist of:
 - 1 Chair (executive committee member)
 - Head Coach of each Queensland team
 - 2 Independent selectors
 - 1 QRU representative may be invited to be present at selection meetings in a non-voting role.
 - 6.2.4.2 The QSS 11-18yrs Rugby Union committee will call for selector nominations and a panel of at least 3 committee members will appoint the 2 independent selectors prior to the championships.
- 6.2.5 Selection Process
- 6.2.6 Announcement of Queensland
 - 6.2.6.1 The chair of selectors must submit the final teams to the executive of the 11-18 years Rugby Union committee for ratification prior to their announcement.

6.2.7 Notification

6.3 Participation at National Events

6.4 Appointment of Team Officials

- 6.4.1 In addition to the guidelines listed in the QSSMG competition procedures, the following criteria will apply to the appointment of Queensland team officials for the combined secondary schools team and the two Queensland Rugby Union 17-18 years teams:
 - One backs coach, one forwards coach and one team manager will be appointed per team. A tour manager will be appointed as this enables one of the managers to take the responsibility for a set number of issues that impact on both teams
 - Minimum requirements for both backs coach and forwards coach positions are a current Level 2 or equivalent rugby union coaching qualification.
 - A minimum of five year's successful experience at a regional, first XV's or comparable representative level for all positions. This coaching experience should be current.

If all of the above eligibility criteria are met, nominees would then be subject to a further technical assessment (in the form of a face to face or phone interview) with a QSS 11-18 years Rugby Union committee executive member and one representative from the QRU to confirm each applicant's suitability for the position. Following the technical assessment the standard QSSMG process will be followed. Set criteria will be consistent across the technical assessment process. The QSS 11-18 years Rugby Union committee executive will appoint the head coach position per team from the successful applicants.

- 6.5 Uniforms
- 6.6 Travel Policy
- 6.7 Queensland Team Preparation
- 6.8 Risk Management
- 6.9 Guidelines for Interstate Exchanges/Non School Sport Australia Events
- 6.10 International Tours
- **6.11 Costs**

7 Accommodation framework

8 Codes of Conduct

8.1 Team Members, Parents and Spectators

8.2 Team Officials

9 Team Officials - Duty of Supervision

10 Procedures for the Investigation and Recording of Misconduct

Appendix 1: QSS 15-16 Years Girls Invitational Championships Sevens and State Championships Sevens Cup Competition Rules and Procedures

11.1 Laws of the game

All matches will be conducted in accordance with the laws of the game, as approved by the Australian Rugby Union, including all current dispensated variations for Australian domestic football for players under the age of 19 (including the "two year window") and seven a side variations.

Methods of scoring – tries, conversions, and penalty conversions only. Conversions (drop kick) may be taken after a try, and must be attempted within 40 seconds of that try being scored.

11.2 Duration of play/injury time

Pool games: two by seven minute halves. Two minute half time.

No time off for injuries during Pool games.

However, the convenor has the discretion, if time permits, to allow time off for major delays (e.g. stoppage to allow ambulance entry to field etc.) or to move the game to another available field. The overriding proviso is that all games start on time.

11.3 Pool games

11.3.1 Competition points

Win 4 points
Draw 2 points
Loss (by seven points or less) 1 point
Bonus – score four or more tries 1 point

11.3.2 Pool placings

As per current competition procedures.

11.4 Players receiving a yellow card (sin bin)

As per current competition procedures – sevens variation: the time spent off the field will be two minutes of actual game time – half time break not included.

11.5 Players receiving a red card (send off)

As per current competition procedures.

11.6 Replacements/substitutions

As per current competition procedures.

11.7 Game sheets

As per current competition procedures with the following variations: The sevens game sheets will be completed manually – normal procedures for returning game sheets, player of the match awards etc. will apply.

These sheets must be submitted to the convenor within five minutes of the conclusion of each game

11.8 Number of players/eligibility

- <u>State Championships Sevens Cup</u> Each Regional team will select two teams of up to 12 players each. The teams will be identified/ named by two of the regional colours: e.g. Northwest Blue and Northwest Red.
- <u>15-16 Years Girls Invitational Championship Sevens</u> Each team will be permitted to select squads of 12 players

11.9 Draw

State Championship 7's Cup draw as outlined below:

Time	Game	Teams	Field		
7's Cup Tournament games: 2 x 7 minute halves – 1 minute half time break					
10.00	7's Cup game 1	5 th Pool A 1 -v- 5 TH pool B 2	2		
10.20	7's Cup game 2	5 TH Pool A 2 -v- 5 TH pool B 1	2		
11.00	7's Cup game 3	5 TH Pool A1 -v- 5 TH pool B 1	2		
11.20	7's Cup game 4	5 TH Pool A 2 –v- 5 TH pool B 2	2		

• 15-16 Years Girls Invitational Championship 7's as per 3.2.2

Appendix 2 : Queensland School Sport 17-18yrs Rugby Union Representative Pathway

ALL QLD STATE SCHOOLS AND NON-STATE SCHOOLS AFFILIATED TO QSS



DISTRICT TO **REGIONAL TRIALS** IN 10 OF THE 12 QSS REGIONS: MET EAST; MET WEST; MET NORTH; SOUTH COAST; SUNSHINE COAST; DARLING DOWNS; WIDE BAY; CAPRICORNIA; NORTHERN; PENINSULA



REGIONAL TEAMS COMPETE IN THE QSS 17—18 YRS STATE CHAMPIONSHIPS

QLD 1 and QLD 2 SELECTED (from the State Championships) TO COMPETE IN THE ASRU NATIONAL CHAMPIONSHIPS